Algorithms on Graphs

Study Notes by Ruijie Fang

1 DFS

Depth-first-search (DFS) generates a depth-first traversal of a graph G = (V, E), an array $P[\cdot]$ that records the previsit order of the vertices in V, and an array $O[\cdot]$ that records the postvisit order. It runs in O(V + E)-time.

Algorithm 1 (Depth-first search). DFS(G, u):

VIS[u] := 1; previsit(v);for $(u, v) \in E:$ if $\neg VIS[v]: DFS(G, v);$ postvisit(v);

The subroutines *postvisit* and *previsit* perform constant-time maintenance work; as shown below, we can augment these procedures to perform different tasks.

2 Finding connected components

We can call DFS in a loop through $v \in E$ to count the number of connected components:

Algorithm 2 (Counting connected components in G). CountCC(G):

t := 0; VIS[0...|V|] := 0;for $v \in V:$

The overall time complexity is still O(|V| + |E|) since we only visit each vertex once.

3 Bipartite testing

Theorem 3. G is bipartite \leftrightarrow G is bicolorable.

We can augment the DFS procedure for bipartite testing. We use an extra array $C[\cdot]$ to denote the color of each vertex $v \in V$. From theorem 3, we denote Black as 1 and White as 0, and a bipartite graph must be correctly colored using 0's and 1's.

Algorithm 4 (Bipartite testing). Precondition: Initialize $C[\cdot]$ to -1 and set C[0] := 0. Call is Bipartite (G, 0).

Postcondition: Returns 1 if the graph is bipartite; otherwise returns 0.

$$\begin{split} isBipartite(G, u): \\ nc &:= \neg C[u]; \\ \textbf{for } v \in V: \\ & \textbf{if } \neg (C[v] = -1) \land \neg (C[v] = nc): \text{ return } 0; \\ & \textbf{elif } C[v] = -1: \\ & C[v] := nc; \\ & \textbf{return } isBipartite(G, v); \end{split}$$

The overall runtime is still O(|V| + |E|).

4 Articulation points

Definition 5 (Articulation points of a graph). An articulation point of G is a vertex $p \in V$ such that the deletion of p from G increases the number of connected components in G.

Lemma 6. The root of a DFS spanning tree of G is an articulation point if and only if it has more than one children in the spanning tree.

Lemma 7. A node v in the DFS spanning tree of G is an articulation point if and only if there exists no back edge from a tree descendant of v to a tree parent of v.

Lemmas 6 & 7 results in a DFS-based linear-time algorithm for finding articulation points. Let $pre[\cdot]$ denote the order in which DFS traverses the vertices. Let $low[u] = \min\{pre[v]|v$ is an ancestor of u in the DFS spanning tree}. In other words, let low[u] denote the neighbor of u that is nearest to the root of the DFS spanning tree. Then the set of articulation points are $\{v \in V | low[v] \ge pre[v]\}$ (the complement set contains all points whose descendants have back edges) and, if the root node in the DFS spanning tree has more than 1 children, the root node.

Algorithm 8 (Finding articulation points in a graph). **Precondition:** v stands for the parent of u in the DFS spanning tree. Call with ArticulationPoint(G, 0, -1).

$$p := 1; pre[0...|V|] := 0;$$

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ArticulationPoints(G, u, v):
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\begin{aligned} pre[u] &:= p; \\ low[u] &:= pre[u]; \\ p &:= p + 1; \\ ch &:= 0; \ // \ children \ count \\ \textbf{for} \ (u, w) \in E: \\ & \textbf{if} \ \neg pre[v]: \\ & ch &:= ch + 1; \\ \ low[u] &:= \min\{low[u], dfs(G, w, u)\}; \\ & \textbf{if} \ low[w] \ge pre[u]: \\ & \textbf{report} \ u \ as \ articulation \ point; \\ \textbf{elif} \ pre[w] < pre[u] \land w \neq v: \\ & low[u] &:= \min\{low[u], pre[w]\}; \\ & \textbf{if} \ v < 0 \land ch = 1: \\ & \textbf{report} \ u \ as \ NOT \ an \ articulation \ point; \\ & \textbf{return} \ low[u]; \end{aligned}
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5 Bridges

Definition 9 (Bridges/cut edges of a graph). A bridge of G is an edge $(u, v) \in E$ such that the deletion of (u, v) from G increases the number of connected components in G.

Continuing our discussion from section 4, we find that if low[v] > pre[u], then edge (u, v) is a bridge. It follows that this characterization suffices for finding bridges, and we only have to modify $ArticulationPoints(\cdot)$ slightly for this case.

Algorithm 10 (Finding bridges in a graph). **Precondition:** v stands for the parent of u in the DFS spanning tree. Call with Bridges(G, 0, -1).

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p := 1; pre[0...|V|] := 0;
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Bridges(G, u, v):

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pre[u] := p;
low[u] := pre[u];
p := p + 1;
ch := 0; // children count
for (u, w) \in E:
if \neg pre[v]:
ch := ch + 1;
low[u] := min\{low[u], dfs(G, w, u)\};
if low[w] > pre[u]:
report (u, v) as bridge;

elif pre[w] < pre[u] \land w \neq v:
low[u] := min\{low[u], pre[w]\};
return low[u];
```

6 Biconnected components

We deal with undirected graphs in this section.

Definition 11. A graph G is biconnected if and only if for all $u, v \in V$, there exists at least two vertex-disjoint paths from u to v.

 \leftrightarrow for all $u, v \in V$, u and v are in a simple cycle (there exists no articulation points).

Definition 12. A graph G is edge-biconnected if and only if for all $u, v \in V$, there exists at least two edge-disjoint paths from u to v.

 \leftrightarrow for all $e \in E$, e is inside at least a single simple cycle (all edges are not bridges).

Definition 13 (Biconnected component of a graph). A subgraph $G' \subseteq G$ is called a biconnected component of G is a maximum biconnected subgraph of G.

Definition 14 (Edge-biconnected component of a graph). Analogous to Def. 13, but the maximum subgraph is edge-biconnected.

By definition, we can find all edge-biconnected components by a graph by finding and deleting all the bridges inside the graph. The resulting connected components are all edge-biconnected.

By definition, each edge belongs to precisely one biconnected subgraph, but a vertex might belong to two biconnected components.

Algorithm 15 (Finding a biconnected component). Preconditions: pre[1...|V|] := 0; isArticulationPoint[1...|V|] := 0; bccno[1...|V|] := 0; $bcc[1...|V|] := \{\}$; p := 1; bccCnt := 0;

Initialize S := Stack();

FindBCC(u, p): // p is the parent of u, initially -1.

$$low[u] := pre[u] := p;$$

 $p := p + 1;$
 $ch := 0;$
for $(u, v) \in E:$
if $pre[v] = 0:$
 $S.push(u, v);$
 $ch := ch + 1;$
 $dfs(v, u);$

 $low[u] := \min\{low[u], low[v]\};\$ if $low[v] \ge pre[u]$: // u is an articulation point isArticulationPoint[u] := 1;bccCnt := bccCnt + 1;while $\neg S.empty()$: (u', v') := S.top(); S.pop();if $(bccno[u'] \neq bccCnt)$: add u' to bcc[bccCnt]; bccno[u'] := bccCnt;if $(bcc[v'] \neq bccCnt)$: add v' to bcc[bccCnt]; bccno[v'] := bccCnt;if $u' = u \wedge v' = v$: break; elif $pre[v] < pre[u] \land v \neq p$: S.push(u, v); $low[u] := \min\{low[u], pre[v]\};\$ if $p < 0 \land ch > 1$) is Articulation Point[u] := 1;

For finding edge-biconnected components, we can just remove all the bridges and count the number of connected components.

7 Strongly connected components of directed graphs

All vertices within the same SCC (Strongly Connected Component) of a directed graph G can reach each other. However, due to the nature of the directed graph, finding SCCs is not as simple as finding connected components.

Tarjan's Algorithm. Tarjan's idea is still DFS-based, but it uses extra information to separate the different SCCs within the same DFS traversal. The resulting algorithm has the same time bound as DFS. For a single SCC $C \subseteq G$, the first vertex encountered during the DFS traversal is the ancestor of all other vertices in C within the DFS spanning

tree. If we output C immediately after we visited its first vertex, we can separate different SCCs efficiently. The key to the problem, therefore, is to record the first vertex in C encountered during the DFS traversal of G. This makes this problem highly similar to finding articulation points: if a vertex u is the first vertex encountered, then there must not be a back edge to u's ancestor in the descendants of u.

Algorithm 16 (Tarjan's SCC Algorithm). Preconditions: Initialize pre[1...|V|] :=0, lowlink[1...|V|] := 0, sccno[1...|V|] := 0, p := 1, sccCnt := 0; **Initialize** S := Stack();TarjanSCC(u): pre[u] := lowlink[u] := p;p := p + 1;S.push(u);for $(u, v) \in E$: **if** pre[v] = 0: dfs(v); $lowlink[u] := \min\{lowlink[u], lowlink[v]\};$ elif sceno[v] = 0: $low link[u] := \min\{low link[u], pre[v]\};$ if lowlink[u] = pre[u]: sccCnt := sccCnt + 1;while $\neg S.empty()$: v := S.top(); S.pop();sccno[v] := sccCnt;if v = u: break;

8 2SAT

Some day.